A. https://github.com/stat426-fall2021/classproject-front-row

B. image attached in github repository as survivorlogo.png

C. Winners of Survivor: Random or Predictable?

D. Dataset Variables:

castaway\_id: A unique indentifier for each player that has even been in the game

full\_name: name of the player

age: age of the player

personality\_type: the personality type of the player according to the MBTI testing system

state: the home state of the player

Sex: gender of the player, F = female M = Male

Win: 1 = the player won the season, 0 = they did not win (THIS IS THE COLUMN WE ARE TRYING TO PREDICT)

Text

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